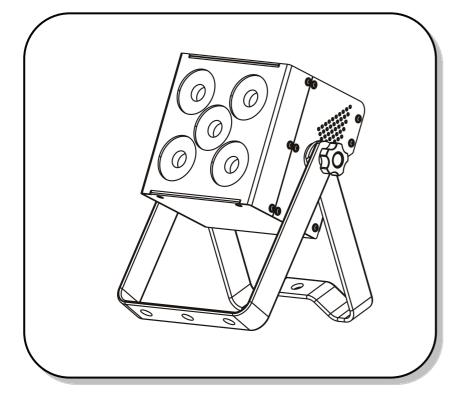
EV LIGHT®

EV S155



USER MANUAL

Please read it carefully

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ACCESSORIES

These items are packed together with the lighting, please check:

Name	Quantity	Unit	Remark
This manual	1	Рс	
The power cord	1	Рс	

1. SAFETY GUIDELINE

- Please keep this manual in a safe place for further reference. Please make sure they also have this user manual if you sell this lighting to other users. Every unit is packed properly by the manufacturer. Please operate this lighting according to the user manual. Any damage caused by improper use will not be assumed by the manufacturer.
- When receiving the lighting, please dispose the carton, check and inspect there is any damage or not. Should there be any damage caused by transportation, do not use the lighting and consult your dealer or the manufacturer.
- This lighting can be used indoors, IP20.
- The lighting is only intended for installation and operation by qualified personnel.
- Do not mount the lighting directly onto inflammable surface.
- Ensure power supply voltage correspond to device requirements before running.
- It is essential that each lighting is correctly earthed and that electrical installation conforms to all relevant standards.
- When the lighting is hanged to a high place, please use a safety cord provided to pass through the lighting handles as a secondary safety fixing for safety seasons. For details, refer to "LIGHTING INSTALLATION" section.
- Avoid direct exposure to the light from the lamp (specially for people with epilepsy) . The light is harmful to eyes.
- Do not project the beam onto inflammable surfaces. The minimum distance between the lighting and irradiated object should be 1 m.
- \bullet Exterior surface temperature of the lighting will be $~65\,^\circ\!\mathrm{C}~$ when working, please do not touch it with bare hands .
- To prevent electric shocking, please do not touch the power cord when the lighting is running.
- Never let the power cord mix with other cables.
- The LED lens should be changed if deeply scratched or cracked.
- There is no user serviceable parts inside the lighting. Before using the device, please check whether the covers or housing are well installed or not, and whether the screws are installed firmly or not. Do not open the housing and never operate the lighting with the covers removed.
- Always disconnect a lighting from the power supply when the device is not in use or before cleaning it or before attempting any maintenance work!
- Electrical connection must only be carried out by qualified personnel.
- Please use the original packing material for second transportation.
- If you have any questions or suggestions, please do not hesitate to consult your dealer or our factory.

2 TECHNICAL PARAMETER

Input Voltage: AC100V-AC240V, 50/60HZ;

Power Consumption: 60W;

Lamp Specifications: 5 pcs six in one (RGBWA-UV) high-efficiency 12W LED, rated life

50000 hours

Lens Angle: 25° (optional 15° 30° 35°);

Color: RGBWA-UV linear color mixing;

Color Temperature: color cast calibration setting color temperature output inside device; **Dimmer:** 0-100% linearly dimming, 5 types dimmer modes, smooth dimming, flicker-free;

Shutter: independent electronic strobe;

Control Mode:

Standard DMX512, 3 pin interfaces;

4 channel modes: 6,7,9,12 CH;

Master/slave mode, no need to set up the master and slave manually, will receive the main engine data automatically;

5 auto-running modes, rainbow channel and rainbow effect;

Other Functions:

Self-programming function, 5 chases, each chase has 20 scenes, fade function;

Lighting setting data. self-programming data can be downloaded each other;

Temperature Control Protection: both of lamp holder and base have temperature control protection;

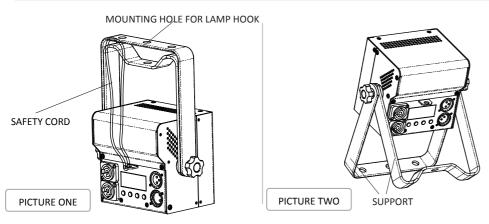
Waterproof Grade: IP20;

Work Environment Temperature: -20° C~40° C;

Net Weight: 2.3Kg;

236.5(9.3') 133(5.2') 133(5.2')

3 LIGHTING INSTALLATION



- The lighting can be hanged at the high place with using the lamp hooks (as showed in picture
 one). Use the safety cord provided to pass through the handles and hang it as a second safety
 fixing.
- The lighting also can be used on the ground, as showed in picture 2.

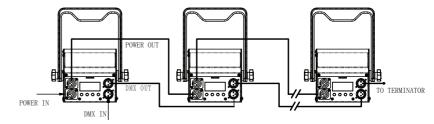
Note:

- > Ensure support loading ability at least 10 times more than product weight, and also make sure the lighting is installed steadily.
- > The lighting must be installed by the qualified personnel. Please install it at the place where no one goes through.

4 POWER SUPPLY-CONTROL SIGNAL CONNECTIONS

- Make the XLR signal line connect with the lighting, one port connects with the output port of lighting, another one connects with the input port of another lighting.
- Due to the output and input of the lighting keep connecting all the time, so the DMX circuit still can be keep connecting when the power of certain unit occurs turn-off.
- XLR signal line only can be used in series connection pattern(the amount of the lighting can
 not be more than 32 PCS), not available in parallel connection pattern. Must add a signal
 amplifier if the length of signal line exceeds 60M between controller and lighting or between
 two lightings.
- In the controller mode, at the last fixture in the chain, the DMX output has to be connected with a DMX terminator. The DMX terminator is simply a connector with a resistor about 120Ω (OHM) connected across pins 2 and 3 of the Canon plug (please see the picture in the right) . It can prevent the noise and reflection caused by DMX 512 signal during transmission.

- The transmission speed of DMX 512 signal is very quick. It will affect the signal transmission if any damage of the signal line, the weld is not firm or bad connection etc
- The connector with 3 pins XLR is more universal than the one with 5 pins XLR.
 3 pins XLR: PIN 1: GND, PIN 2: signal, PIN 3: + signal.
 5 pins XLR: PIN 1: GND, PIN 2: signal, PIN 3: + signal, PIN4/PIN5: UNUSED.
- There can't be more than 12 PCS of lightings for series connection pattern when using 220V
 AC; it can't exceed 6 PCS lightings for series connection pattern when using 110V AC.



5. OPERATION MENU

Tab	Level 1	Level 2	Level 3	Level 4
ADDR (Address)	001-512			
STAT	R (RED)	0-255 *		
(Static control)	G (GREEN)	0-255 *		
	B (BLUE)	0-255 *		
	W (WHITE)	0-255 *		
	A (AMBER)	0-255 *		
	UV (Ultra Violet)	0-255 *		
	SHUT	0-255 *		
SET	CAL	R (RED)	0 - 255	
(Set)	(Calibration)	G (GREEN)	0-255	
		B (BLUE)	0-255	
		W (WHITE)	0-255	
		A (AMBER)	0-255	
		UV (Ultra Violet)	0-255	
		USE	YES/NO	
	CHMD	12CH		
	(Channel mode)	9CH		
		7CH		
		6СН		
	DIM	0FF		
	(Dimming mode)	DIM1		
		DIM2		
		DIM3		
		DIM4		
	DISY	ON		
	(Display set)	(Permanent on)		
		2MIN		
		(2 minutes off)		
CTST		R (RED)	0-255	
(Color	CTO 1	G (GREEN)	0-255	
set)	CT01	B (BLUE)	0-255	
		W (WHITE)	0-255	
		A (AMBER)	0-255	
		UV (Ultra	0-255	
	CT10			Ī

AUTO	ATO1	RUN *		
(Auto)	•••••			
	AT05	RUN *		
	ATSP			
	(Auto speed)	0-255 (S)		
	CHS1	RUN *		
	•••••			
	CHS5	RUN *		
PROG	CHS1	SC01	R (RED)	0-255
(Program)	(Chase 1)	(Scene 1)	G (GREEN)	0-255
o o			B (BLUE)	0-255
			W (WHITE)	0-255
			A (AMBER)	0-255
			UV (Ultra	
			Violet)	0-255
			SHUT	0-255
			TIME	0-255(S)
			WAIT	0-25.5(S)
			USE	YES/NO
		SC20		
		(Scene 20)		
	•••••			
	CHS5			
	(Chase 5)			
INFO	S0FT	V.		
(Information)	(Software version	Vx. x		
	LEDs	xxR		
		xxG		
		xxB		
		xxW		
		xxA		
		xxUV		
	POW	100%/80%/50%		
	(Power reduction)	100%/ 00%/ 30%		
LOAD	ST L	YES/NO		
(Load)	(Setting load)	LEO/ NO		
	PR L	YES/NO		
	(Program load)	IES/NU		
REST	YES/NO			
SEND	YES/NO			

Illustrations:

When the menu is set as the information of * position, the projector will be set automatically to be the main engine and then send data to external. Other projectors can receive these data and run synchronously with the main engine. It still be run according to these setting parameter even if power reconnection after power off.

When setting YES in [ST L] menu, The parameter will be reset to be the factory default value as which with underline of above chart.

5.1 BUTTON OPERATION

- 1) MENU: To return to the previous menu.
- 2) ENTER: Enter to the next menu or save.
- 3) UP: Menu selection or increasing the parameter.
- 4) DOWN: Menu selection or decreasing the parameter.

5.2 DMX ADDRESS CODE SETTING

1) Press the 【ENTER】 button in 【ADDR】 menu, then enter to the DMX address code setting.

UP DOWN ENTER

- 2) Press the 【UP/DOWN】 button to select 【1-512】 numerical value.
- 3) Press the **[**ENTER] button to escape and save.

5.3 STATIC SETTING

- 1) Press the **[ENTER]** button in **[STAT]** menu, then enter to the static setting.
- 2) Press the [UP/DOWN] button to select [R], [G], [B], [W], [A], [UV] and [SHUT].
- 3) Press the **[UP/DOWN]** button to set up the **[0-255]** numerical value.
- 4) Press the [ENTER] button to escape and save.

5.4 COLOR CAST CALIBRATION SETTING

- 1) Press the 【ENTER】 button in 【CAL】 menu, then enter to the color cast calibration setting.
- 2) Press the 【UP/DOWN】 button to select 【R】, 【G 】, 【 B 】, 【 W 】, 【 A 】, 【UV 】.
- 3) Press the 【UP/DOWN】 button to set up the 【0-255】 numerical value.
- 4) On the 【USE】 interface, pressing 【ON】 button means valid, otherwise 【OFF】 button invalid.
- 5) Press the **[**ENTER] button to escape and save.
- Illustrations: When pressing the [ON] button which means valid on the [USE] interface, the actual output value of RED, GREEN, BLUE, WHITE is output in accordance with the percentage which the color cast calibration value divides 255.

5.5 CHANNEL MODE SETTING

- 1) Press the [ENTER] button in [CHMD] menu, then enter to the channel mode setting.
- 2) Press the [UP/DOWN] button to select [12CH], [9CH], [7CH], [6CH]
- 3) Press the [ENTER] button to escape and save.

5.6 DIMMING MODE SETTING

- Illustrations: When setting [OFF] in [DIM] menu, there will be no delay dimming effect. The dimming speed of DIM1-DIM4 is from fast to slow. It will be set [OFF] automatically in [DIM] menu when showing the shutter effect.
- 1) Press the **[ENTER]** button in **[DIM]** menu, then enter to the dimming mode setting.
- 2) Press the [UP/DOWN] button to select [OFF], [DIM1], [DIM2], [DIM3] and [DIM4]
- 3) Press the **[ENTER]** button to escape and save.

5.7 DISPLAY SETTING

- 1) Press the [ENTER] button in [DISY] menu, then enter to the display setting.
- 2) Press the 【UP/DOWN】 button to select 【ON】, 【2 MINITES OFF】
- 3) Press the **[ENTER]** button to escape and save.

5.8 RUN THE AUTO-RUN, AUTO-PROGRAMMING PROGRAM

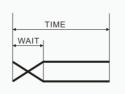
1) Press the [ENTER] button in [AUTO] menu, then enter to the running the auto-run, auto-programming program.

- 2) Press the [UP/DOWN] button to select [AT01] \cdots [AT05], [SPEED], [CHASE01] \cdots [CHASE05]
- 3) Press the [ENTER] button to start running.

5.9 EDIT AUTO-PROGRAMMING PROGRAM

- 1) Press the **[ENTER]** button in **[PROGRAM]** menu, then enter to the editing auto-programming program.
- 2) Press the 【UP/DOWN】 button to select 【CHASE01】 ··· 【CHASE05】
- 3) Press the **[**ENTER] button for confirmation and enter to the next menu.
- 4) Press the 【UP/DOWN】 button to select 【SCENE01】 ··· 【SCENE20】
- 5) Press the **[**ENTER] button for confirmation and enter to the next menu.
- 6) Then press the [UP/DOWN] button to select [RED], [GREEN], [BLUE], [WHITE], [AMBER], [Ultra Violet], [SHUT], [TIME], [WAIT], [USE].
- 7) Press the 【UP/DOWN】 button to set up the parameter which are needed.
- 8) Press the [ENTER] button to escape and save.

Illustrations: When 【USE】 is set to be 【NO】, or the parameter of 【TIME】 is 0, it will not run this scene. When 【WAIT】 is set to be FADE time, the running process isas the right chart showing.



5.10 CHECK THE LIGHTING INFORMATION

- 1) Press the [ENTER] button in [INFO] menu, then enter to the checking the lighting information.
- 2) 【SOFT】 button is for software version information.
- 3) 【LEDs】 button is for the LED quantity information.
- 4) 【POW】 button is for the current information of power reduction. It is 100% output in normal conditions, but 80% or 50% output in over temperature protection situation.

5.11 LIGHTING SETTING PARAMETER RESET

- 1) Press the [ENTER] button in [ST L] menu, then enter to the lighting setting parameter reset.
- 2) Press the 【UP/DOWN】 button to select 【YES】.
- 3) Press the **[**ENTER] button to escape and save.

5.12 **[PROG]** AUTO-PROGRAMMING PARAMETER RESET

- 1) Press the [ENTER] button in [PR L] menu, then enter to the [PROG] auto-programming parameter reset.
- 2) Press the 【UP/DOWN】 button to select 【YES】.
- 3) Press the **[ENTER]** button to escape and save.

5.13 LIGHTING RESET

- 1) Press the 【ENTER】 button in 【REST】 menu, then enter to the lighting reset.
- 2) Press the 【UP/DOWN】 button to select 【YES】.
- 3) Press the 【ENTER】 button for confirmation of lighting reset.

5.14 LIGHTING PARAMETER DOWNLOADING EACH OTHER

- 1) Press the [ENTER] button in [SEND] menu, then enter to sending parameter to other lightings.
- 2) Press the 【UP/DOWN】 button to select 【YES】.
- 3) Press the **[ENTER]** button to confirm sending.

Illustrations:

- 1) Must disconnect the connection of projector and console before sending the parameter.
- 2) The information of [ADDR], [CAL] can't be sent, can't be downloaded each other.
- 3) There will be an automatic reset of the other projectors after receiving parameter correctly.

6 MAINTENANCE

To prolong the life of lighting, it is very important to do the maintenance work. The environment is hash outdoors, or if the lighting is idle for a long time, damp, dust can cause greater accumulation of dirt on its cover or housing. So it should be cleaned to maintain an optimum light output and at the same time to prevent it from corrupted by dust and acid gas. Cleaning frequency depends on the lighting operation frequency and the environment in which the fixture operates. Soft cloth and typical glass cleaning products should be used for cleaning. It is recommended to clean projector at least once every 20 days.

Do not use any organic solvent, e.g. alcohol, to clean housing of the apparatus.

7. TROUBLESHOOTING

PROBLEM	REASON AND ACTION			
	Check the power connection is correct or not.			
The lighting can't be	Please detect the voltage.			
started normally	Power supply is damaged or incorrect connected. Call a qualified personnel to fix it.			
	 Connection of control board is not correct. Call a qualified personnel to fix it. 			
Out of console's control	 Please check the DMX connector and the power connection is connected correctly or not. It means having signal if it shows twinkling of the decimal point which in the lower right corner of the screen when exiting the screen saver. 			
	Please check the DMX address setting of lighting is correct or not.			
	• Check 【CHMD】 setting is correct or not.			
	 Please check whether the DMX line is near to the high voltage wire or not. In that case, it will damage or interfere the DMX electric circuit. 			
The beam appears dim ,the brightness	Check whether the 【CAL】 is started or not and the set value is too small.			
declines obviously	• Check whether the 【 POW 】 is in over temperature protection situation or not, if yes, please take measures for ventilation.			

8 DMX PROTOCOL

6СН	7CH	9СН	12CH	Value	Function	
-	CH1	CH1	CH1	0-255	Dim all	
CH1	CH2	CH2	CH2	0-255	Red	
CH2	CH3	СНЗ	СНЗ	0-255	Green	
СНЗ	CH4	CH4	CH4	0-255	Blue	
CH4	CH5	CH5	CH5	0-255	White	
CH5	CH6	CH6	CH6	0-255	Amber	
CH6	CH7	CH7	CH7	0-255	Ultra Violet	
				0—10	No strobe	
_	_	CH8	CH8	1190	Strobe, slow->fast	
				91—170	Random Strobe, slow->fast	
				171—255	Electronic Squarewave, slow->fast	
				0—10	No effect	
				11—20 21—30	WHITE 1:3200K WHITE 2:3400K	
				31—40	WHITE 2:3400K WHITE 3:4200K	
				41—50	WHITE 4:4900K	
				51—60	WHITE 5:5600K	
				61—70	WHITE 6:5900K	
				71—80	WHITE 7:6500K	
				81—90	WHITE 8:7200K	
				91—100	WHITE 9:8000K	
				101-110	WHITE 10:8500K	
			СН9 (СН9	111—120	ATO1:R, G, B, W, A, UV, RG, RB, RW, RA, RUV, GB, GW, GA, GUV, BW, BA, BUV, WA, W UV, AUV, RGB, RGW, RGA, RGUV, GBW, GBA, GBUV, BWA, BWUV, WAUV, RGBW, RGBA, RGBUV, GBWA, GBWUV, RGBWA, GBWAUV, RGBWAUV	
		_	Prior to CH11)	121—130	AT02:R \uparrow , R \downarrow , G \uparrow , G \downarrow , B \uparrow , B \downarrow , W \uparrow , W \downarrow , A \uparrow , A \downarrow , UV \uparrow , UV \downarrow	
					ATO3: $R \uparrow G \uparrow$, $R \downarrow G \downarrow$, $R \uparrow B \uparrow$, $R \downarrow B \downarrow$, $R \uparrow W \uparrow$, $R \downarrow W \downarrow$, $R \uparrow A \uparrow$, $R \downarrow A$	
				131—140	1,R†UV†,R1UV1,G†B†,G†B1,G†W†,G1W1,G†A†,G†A ,G†UV†,G1UV1,B†W†,B1W1,B1A1,B1A1,B1UV1,B1UV 1,W†A†,W1A1,W†UV†,W1UV1,A1UV1,A1UV1	
				141-150	ATO4:R † G † B † W † A † UV † , R \downarrow G \downarrow B \downarrow W \downarrow A \downarrow UV \downarrow	
				151—160	AT05: (Rainbow effect) B, BG \uparrow , BG, B \downarrow G, G, GR \uparrow , GR, G \downarrow R, R, RB \uparrow , RB, R \downarrow B	
				161-170	CHASE1	
				171—180	CHASE2	
				181—190	CHASE3	
				191—200	CHASE4	
				201—210	CHASE5	
				211-255	Reserved	
-	-	-	CH10	0—255	0-255(S)Auto speed (fast->slow, when AUTO 1 - AUTO 5 effective)	
					Virtual colour wheel	
				0—10	No effect	
			– СН11	11	Blue (Blue=full, Red+Green+White+Amber+UV=0)(step)	
				12-50	Blue =full, Green->up (Red+White+Amber+UV=0)(proportional)	
				51	Light Blue (Blue =full, White=full,	
				52—90	Red+Green+Amber+UV=0)(step) White=full, Blue->down, Red+Green+Amber+UV=0(proportional)	
	-				Light Amber (White=full, Amber=full,	
				91	Red+Green+Blue+UV=0) (step)	
				92—130	White->down, Amber=full (Red+Green+Blue+UV=0) (proportional)	
-				131	Amaranth-pink (Amber=full, Ultra Violet=full, Green+Blue+White=0) (step)	
				132—170	Ultra Violet=full, Amber->down (Red+Green+Blue+White=0)(proportional)	
				171	Amaranth (Red=full, UV=full, Green+Blue+White+Amber=0)(step)	
				172-210	Red=full, UV->down, Green+Blue+White+Amber=0(proportional) Bright mauve (Red=full, Amber=full, UV=full	
				211 212—250	Bright mauve (Red=full, Amber=full, UV=full Green+White+Amber=0) (step) Red->down, Amber=full, UV=full (Green+Blue+White=0)	
				212 -230	(proportional) Half White	
				251—255	(Red=half, Green=half, Blue=half, White=half, Amber=half, UV=half) (step)	
				0—10	Use menu setting dimmer mode	
				11—20	Dimmer off	
				21-30	Dimmer 1	
-	-	CH9	CH12	31—40 41—50	Dimmer 2 Dimmer 3	
				51—60	Dimmer 3 Dimmer 4	
				61—254	Use menu setting dimmer mode	
				255	Reset (at least 5S)	

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